Design and Technology Skills Progression

Eden Park Primary School Academy

In order to ensure broad and balanced coverage, we follow these principles:

- Within each phase, DT is a driver for at least 3 Learning Experiences over the two year cycle.
- The foundation stage covers the objectives and skills within each year.

FOUNDATION STAGE

ELG: I can safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form and function. I manage my own basic hygiene successfully. Learning Experiences:

Design	Make	Evaluate	Technical Knowledge	Cooking and Nutrition
I can construct with a	I can use various	I can talk about my own and	I realise that tools can be	I can usually wash and dry
purpose in mind, using a variety of resources.	construction materials.	others' work.	used for a purpose.	my hands effectively.
	I can manipulate materials	I can describe how a		I can practise some
I can select appropriate resources and adapt work	to achieve a planned effect.	product works.		appropriate safety measures without direct supervision.
where necessary.	I can use simple tools and techniques competently and appropriately.			I eat a range of foodstuffs and describe their texture, taste or colour.

		YEAR 1 AND 2		
Learning Experiences:				
Design	Make	Evaluate	Technical Knowledge	Cooking and Nutrition
I can design functional products with a purpose, based on design criteria. I can generate and develop my own ideas through drawing, talking and models.	I can select from and use a range of tools and equipment (e.g. cutting, shaping, joining and finishing). I can measure and mark out materials with care, including standard units of measure. I can select from and use a wide range of materials and components (e.g. construction, textiles and ingredients).	I can explore and evaluate existing products. I can evaluate my own ideas and products. I can suggest things I could do in the future.	I can explore structures to make them stronger, stiffer and more stable. I explore and use mechanisms (e.g. levers, sliders, wheels and axles).	 I know that a healthy diet is a balanced diet which contains a range of different foods. I know that I have to wash my hands and keep work surfaces clean when preparing food. I can weigh or measure my ingredients accurately. I understand where food comes from. I can describe the properties of the food ingredients: taste, smell, texture, and consistency.

		YEAR 3 AND 4		
Learning Experiences:				
Design	Make	Evaluate	Technical Knowledge	Cooking and Nutrition
 Design I can generate ideas by collecting and using information. I can generate ideas and recognise that my designs have to meet specific criteria and be fit for purpose. I can aim my design at particular individuals or groups. I can make realistic plans to achieve my aims. I can clarify my ideas using labelled sketches and models to communicate the details of my designs (e.g. cross-sectional and exploded diagrams, prototypes, pattern pieces, CAD). 	I can work precisely so that products have a high quality finish. I can use the most appropriate material suitable for the purpose of my product. I know that the texture and other properties of materials affect my choice. I can use a variety of techniques well (e.g. cutting, sewing, sawing, making holes, scoring and folding). I can produce a product with a good finish that a user will find it both useful and attractive.	Evaluate I analyse and evaluate existing products and compare these with my own products. I can identify where my evaluations have led to improvements in my products. I take the views of others into account when designing and improving my products, I understand how key events and individuals in design and technology have helped shape the world.	I can apply my understanding to strengthen, stiffen and reinforce structures. I understand and use electrical systems, for example circuits, switches, bulbs, buzzers and motors. I use mechanical systems in my products using cams and levers.	 Cooking and Nutrition I know and understand that a varied and healthy diet is made from different food types, and know the function of each of the food types. I can work in a safe and hygienic way. I prepare and cook a variety of predominantly savoury dishes using a variety of techniques. I can measure out my ingredients by weight or quantity, using scales where appropriate. I understand where ingredients are grown, caught, reared and processed.

		YEAR 5 AND 6		
Learning Experiences:				
Design	Make	Evaluate	Technical Knowledge	Cooking and Nutrition
I can aim my design at particular individuals or groups and	I can measure and select materials with cost and workability in mind.	I evaluate and analyse existing products and use this when planning and evaluating my own	I apply my understanding of computing to program, monitor and control my product.	I prepare and cook a variety of predominantly savoury dishes using a variety of techniques.
I can clarify my ideas using labelled sketches and models to communicate the details of my designs (e.g.	I can use precise measurements so that joins are in exactly the right place.	products. I can come up with solutions to problems as they happen.	I use mechanical systems in my products using gears, pulleys and linkages.	I can use my science knowledge of micro- organisms to store and prepare food properly.
cross-sectional and exploded diagrams, prototypes, pattern pieces, CAD).	I can hide joints for aesthetic effect. I can combine art skills to improve colour and texture.	I take the views of users' into account when designing and improving my products,		I know and can explain that meals contain a variety of food types which have different functions in my
	I can make sure my product is well finished in a way that would appeal to users.	I understand how key events and individuals in design and technology have helped shape the world.		body. I apply my knowledge of a healthy and varied diet to the products that I make.
				I understand seasonality and know when ingredients are grown, caught, reared and processed.